



**Summer Resident Camp
Leaders Guide
2010**

Southern Sierra Council
Boy Scouts of America
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Welcome to Camp Kern

Welcome to beautiful Camp Kern located at Huntington Lake, one of the most famous sailing lakes in North America. Located 7,000 feet above the San Joaquin Valley in the High Sierra Nevada Mountains of California, the camp operates under a no-discriminatory special use permit issued by the USDA Forest Department.

About a four-hour drive from Bakersfield, California, Camp Kern offers more than a traditional Scout camp experience. Under the guidance of an experienced staff you will enjoy an outstanding program. This will be the summer camp experience to remember for the rest of your life. Once you have had a taste of Camp Kern, you will want to return year after year.

Camping in the outdoors is the highlight of the troop's annual program as Scouts apply the skills they have learned and practiced all year long. With hour-long Scout meetings each week, the average troop spends about 52 hours of Scouting in one year. One week at Camp Kern can provide 70 or more hours of concentrated programs. Summer camp is a years worth of skill practice and adventure in six days!

The easiest route from Southern California will take you north on Highway 99 taking Highway 168 east once in Fresno. From Northern California, take Highway 99 to the Herndon Avenue exit east to Highway 168.

Follow Highway 168 east for about 90 minutes through the town of Prather and Shaver Lake all the way to Huntington Lake. Be sure to follow the road to the north end of the lake past Sierra Summit Ski Resort. Once you see the ski resort sign, you are almost there. Continue about ¼ mile along the north shore of Huntington Lake, and just past the Rancheria Marina and turn left into the Boy Scout parking area. If you pass the U.S. Post Office, you have gone about a quarter mile too far. The staff will be there to welcome you to the parking area and help get your luggage loaded onto the barge beginning at 2:30 pm.

Please plan to arrive at the Boy Scout landing by 2:00 pm on Sunday. Your punctuality allows for a smooth check-in process. Barge loading will be done under the direction of the staff and according to available space. When loading, we do not consider the order of troop arrival, but we will do all we can to get everyone to camp in a swift manner. Each barge is filled with campers and equipment to maximize each trip across the lake. **If you know you are not going to arrive on-time due to car troubles, traffic, or other reasons, please notify the camp at (559) 893-3387.**

This leaders guidebook is designed to help you prepare for camp and to make your stay both easy and enjoyable. If you have any questions or concerns about camp before June 14th please contact Jordan Holloman at jordan@campworksinc.com. If there are any questions or concerns after June 14th please feel free to contact the Southern Sierra Council office (661.325.9063) or Camp Kern (559.893.3387). We will be happy to talk with you or answer any questions you might have about camp. We are excited to have you at Camp Kern and we will work to make it the best camp experience you have ever had.

Nondiscrimination Clause

Camp Kern does not discriminate against anyone based on race, color, national origin, religion, sex, disability, or any other delineation of peoples.

2010 Camp Kern Calendar

Session Dates

- **Week 1:** June 27 – July 3
- **Week 2:** July 4 – 10
- **Week 3:** July 11 – 17
- **Week 4:** July 18 – 24
- **Week 5:** July 25 – 31
- **Week 6:** August 1 – 7

Recommendations for Camping at Camp Kern

1. Start your Scouts on their savings plan and fund-raising projects.
2. Begin each Scouts advancement goals and planning in your troop committee planning sessions. Remember this is **YOUR WEEK** at camp. The staff will do all they can to tailor a program to fit your needs.
3. Be sure all Scouts and adults have physicals. Check medical forms to see if they are current, signed by a physician, and by a parent or a guardian. Copies of the new BSA medical forms are attached to this leaders guide. **These are the only accepted medical forms used at camp this year as required by BSA National.**
4. Obtain health and accident insurance for your Troop.
5. File a tour permit with your local council.
6. Collect signed *firearm parental permission forms* and *photo release forms* for each Scout.
7. Meet with each Scout to ensure that they have prepared for the merit badges they will take at camp. Wise Scouts do their merit badge prerequisite work prior to arriving at camp.
8. Your last regular troop meeting before camp is a good time to check all personal gear.
9. A troop roster of all Scouts and adults attending camp, including phone numbers, will be needed at the camp program office when checking in on Sunday.

Things to Know About Camp Kern

- Camp is located in the beautiful Sierra Nevada's at 7000 feet in elevation.
- Camp Kern experiences a broad range of weather conditions. Conditions can change from hot to cold or dry to wet within a 24-hour period, so pack and dress appropriately. Keep in mind that some years have had snow at the beginning of the camp season.
- Layered clothing and a warm coat is highly recommended due to the of the changing weather conditions.
- There are no roads into camp; access is by barge only! All Scouts, leaders, gear, food, and supplies are transported to camp on our barges.
- Potable water for the camp comes from springs that are certified by the Fresno County Health Department. Camp Kern's water is clean and tastes great!
- You will be camping in the wilderness, so you can expect to encounter spiders, ants, mosquitoes, and other insects. Be sure to bring insect repellent.
- The Kaiser Wilderness is also home to bears, deer, birds, squirrels, and other assorted wildlife. It is their home, and they will occasionally visit Camp Kern. Please be aware of your surroundings, always do activities with a buddy, and respect mother nature and her wildlife.
- We provide cabins and/or tent platforms depending on which campsite you have been assigned once your at camp. Please bring your own bedding. **It is highly recommended that you bring a comfortable bedroll, inflatable mattress, or sleeping pad. Cots are available for Scoutmasters and adult leaders only,**
- Electricity is generally not available in campsites; however, if you have certain medical equipment that requires electricity, please let us know a few weeks before arriving at camp. We will do all we can to accommodate you.

- This is a wonderful Boy Scout camp, but you must come prepared to live in the wilderness for a week!

Camp Fees

The BSA summer resident camp fee is \$330.00 per Scout. The first two adults with each reservation pay \$125.00, and the rest of the adults pay the full fee. A troop deposit of \$150.00 is due by December 1, 2009, or upon making your reservation if doing so after December 1, 2009. This fee will be charged to your total charge upon making final payment. **This deposit is non-refundable upon cancellation of your reservation.**

A per person fee of \$50.00 is due on January 15, 2010, followed by a per person fee of \$140.00 due on March 1, 2010, ending with the final per person payment of \$140.00 due no later than April 20, 2010. Reservations and/or balance of fees received after April 20, 2010 will be subject to a **\$30.00 per person late fee**. Adults who pay \$125.00 for the week are expected to pay \$50.00 on January 15, 2010, with the final payment of \$75.00 due on March 1, 2010.

Brother discounts are \$10 off the **second and third brothers who attend together**; this discount is given at time of final payment.

Adults who replace leaders during the week can share fees. Adults coming to camp who do not replace a leader in their troop are charged at a rate of **\$65 per day**, to be paid in the business office upon arrival. This price includes room, board, and use of camp facility. Please notify Camp Kern of all leadership changes once you arrive at camp.

Refund Policy

The troop deposit and the first two payments per-person are non-refundable and non-transferable. Payment-in-full per-person is expected by April 20, 2010. Any drop in the number of Scouts or adults, after that point, will result in no refund. The Southern Sierra Council will start re-marketing reservations for those who have not made their final payment by May 1, 2010.

Camperships

Camperships for in Council Scouts are not available through the Southern Sierra Council at this time.

Leadership Requirements

The role of adult leaders at summer camp is very important. In planning, supervising, teaching, and participating, their influence and support is critical. Start recruiting your leaders early and have alternates standing by.

At least two registered adults are required per troop. Usually the Scoutmaster and Assistant Scoutmaster attend; however, if other adults will be bringing the Scouts to camp, start making arrangements early. At least one adult leader must be 21 years of age or older; the other must be at least 18-years-old.

Adult supervision is a critical component of a successful youth program. The leadership and guidance you provide your Scouts during your stay will keep them much safe and enhance their overall camping experience. We ask our staff to lead by example and would ask you to do the same. The Scout Oath and Scout Law are the standards that you can expect your Scouts to live by and leaders should be willing to do the same.

Please help us follow all written, spoken, and implied rules and regulations as they are in place to protect the children, adults, staff, facility, equipment, property, and environment.

Scoutmaster Checklist upon Arrival at Camp Kern

The Scoutmaster or adult leader in charge should keep the following Troop information in their day-pack ready to drop off with the camp administration upon arrival. The camp needs to have the following items from each troop:

- Troop Roster (a copy for the business office)
- Medical Forms
- Camp Kern Shooting Permission Slips
- Prescription Medications
- Camp Kern Medical Administration Forms
- Check or money order for any outstanding balance

Tour Permit

All councils require that troops file a tour permit when traveling to activities. Contact your local Scout office for the proper form and further information. This permit protects the troops as they travel to adventures throughout the country. Troops and crews within a 500-mile distance of Camp Kern should use a local tour permit application. Those outside the 500-mile distance need to use the national your permit application. A copy of the permit needs to be shown to the camp Business Manager upon check-in.

Special Food Requests

If you have special dietary needs, such as allergies or religious observances, while at camp, please let us know in writing and/or by telephone at least two weeks before your arrival. We are happy to do what we can to meet your needs, however, since food is purchased in large quantities, those with very restrictive diets will need to make arrangements to bring specialty items with them to camp. Arrangements will be made to store and prepare foods brought to camp for those individuals. The camp telephone number is (559) 893-3387. If nobody can be reached at this number, contact the Southern Sierra Council office at (661) 325-9036.

Duty to God

The Boy Scouts of America is an *all-denominational* organization, which encourages each member to actively participate in his religious beliefs and responsibilities as he sees fit. Camp Kern has a chaplain on duty and a chapel for Scouts, individuals, or groups to use for religious worship. An all-denominational religious service is a highlight of our Sunday evening program, and all Scouts are encouraged to attend. Grace will be said before each meal, and many campers will have an opportunity to participate. Please let your Scouts know they should feel free to pray as is their custom, and remind them of the importance of showing respect for all forms and traditions of prayer.

Packing Your Gear

We recommend one bag per person, and that it be a backpack, military style duffel bag, or another type of soft bag. No personal equipment should be attached to the outside of bags. Please do not pack items that could break easily. All fishing poles should be well-marked in a separate, hard case.

Luggage will likely pass through many hands before it ends up in your campsite, so it is **extremely important** that all of your luggage is clearly marked with at least your unit number. It might not be a bad idea to include contact information, as well. Any personal items that are left at Camp Kern will be taken to the Southern Sierra Council office. Camp Kern and/or the Southern Sierra Council cannot be responsible for lost, stolen, or damaged articles while in transport or while in camp.

Note: Do not pack medical forms, fee payment receipts, or other check-in materials (e.g. troop rosters, merit badge sign-up sheets, etc). Every Scoutmaster should carry these items with them into camp.

Monday Travel

Troops that are traveling to camp on Monday must notify the Southern Sierra Council office with their intention to do so. Please notify the council in writing or by phone no later than two weeks prior to coming to camp. Please be at the Camp Kern parking lot no later than 8:00 am. This will allow for a smooth check-in process. If you know you are not going to arrive on-time due to car troubles, traffic, or other reasons, please notify the camp at (559) 893-3387.

Saturday Arrival & Accommodations

In order to give the staff adequate time off, Camp Kern cannot facilitate troops arriving on Saturday. If you are planning on arriving on Saturday, you will need to make arrangements to at one of the public campgrounds across the lake. There are seven public campgrounds at Huntington Lake which include: Upper Billy Creek, Lower Billy Creek, Catavee, Deer Creek, Kinnikinnick, College and Rancheria. At Badger Flat above Huntington Lake there is a group campsite which is available to reserve. You can make reservations at www.recreation.gov or by phoning 1-877-444-6777. Reservations must be made at least one day in advance.

What to Bring to Camp

We have learned from experience that the following items allow for the best comfort while at camp.

PERSONAL EQUIPMENT LIST

- 1-backpack or duffel bag
- 1-daypack (for hike day)
- 1-sleeping bag or 3-warm blankets
- 1-waterproof ground cloth
- 1-thick foam pad or self inflating mattress
- 1-flashlight w/extra batteries
- 1-extra light bulb for flashlight
- 1-canteen, water bottle or camelback
- 1-pair of walking shoes or hiking boots
- 1-pair of tennis shoes or sneakers
- 1-complete Scout uniform (for inspection)
- 1-extra Scout uniform shirt
- 1-warm jacket
- 1-sweatshirt
- 1-hat and/or beanie cap
- 1-swimsuit
- 2-towels
- Extra clothing, socks, underwear
- 1-beach/shower shoes

OPTIONAL PERSONAL ITEMS

- Wetsuit (highly recommended if participating in ACE)
- Warm gloves
- Sunglasses
- Long underwear
- Cellular phone or phone card
- Valuables (at your own risk)

TROOP EQUIPMENT LIST

- American flag
- Troop flag
- Lanterns
- Chairs
- Troop first-aid kit

WHAT NOT TO BRING TO CAMP

- Weapons or ammunition of any kind
- Fireworks of any kind
- Alcohol or drugs
- Sheath Knives

1-pocket knife (with Totin' Chip card)
Compass
Chap stick
Sunscreen

Large electronic equipment
Tobacco products (unless 18+)

PERSONAL EQUIPMENT LIST (cont'd)

Camera
Pencils, paper, and/or pens
Scout handbook
Sewing kit
Personal toiletries
Insect repellent
Wristwatch
Pillow

Mail

You may receive mail at Camp Kern from friends and family. Please encourage them to mail these things well in advance of your time at camp to insure their arrival during your scheduled week. Please address letters and packages to:

**Scout Name
Unit Number
Session Number
Camp Kern
PO Box 348
Lakeshore, CA 93634**

*Mail that is not picked up will be returned to the Southern Sierra Council office.

CAMP KERN RULES AND POLICIES

Please understand that the purpose of camp rules are to insure the safety of all those who attend Camp Kern.

Camp Site Courtesy

The campsite and the camp is your troop/unit home during the week. Your troop leader and Commissioner are in camp to serve you; however, **troop conduct is always the responsibility of the adult leadership in the unit.** Please instruct your Scouts to respect the campsites of others. Do not enter them unless invited. Control noise, respect quiet hours, and leave other people's personal property alone.

Emergency Procedures and Information

As part of the first flag ceremony, the camp staff will demonstrate the camp's emergency alarm system—the Camp Kern bell. Any other alarms during the week will signify an actual emergency. If you hear the alarm, proceed to the assembly area, join your troop, and account for everyone therein. Further instructions will be disseminated at the assembly area. Be sure that your troop discusses and understands what to do in case of emergencies.

Medical Information

All adult and youth campers attending Camp Kern are **required** to have an annual health history, attested to by a parent or guardian and health practitioner. All medical forms must be

current within the last 12 months as indicated in the form. **Only the new BSA medical forms will be accepted at camp as required by BSA National.**

- The approved medical form also must contain an authorization form for medical treatment. The parent of all minors **must** sign this medical form.
- All Scouts and adults will go through medical rechecks and evaluations by the camp health officer during check-in.
- Check and store all prescription medications, with the exception of inhalers and EpiPens, with the Health Officer upon arrival in camp. Please appropriately label all medications with the campers name and troop number.
- All troops should bring a complete first aid kit with them for minor injuries. Appoint an adult in the troop as the medic, whose primary responsibility is to take care of Scouts with headaches, coughs, scrapes, minor cuts, and bruises, etc.
- Each troop is required to fill out and bring to camp the "Camp Kern Medical Administration Form," located in this guide, for any camper taking medication during the week. This form will be turned in with the medicines to the health office and used by the Health Officer during the week.

Each troop is required to carry adequate and proper liability and health insurance. Please prepare to verify that each camper is protected and brings a copy of his insurance card or numbers in case of an emergency while at camp.

Our Health Lodge is equipped with supplies to handle most injuries in camp. A licensed first responder, EMT, nurse, or physician will be on site 24-hours a day to handle such emergencies. Serious injuries, which require immediate advanced medical support, will be handled by the paramedics at Huntington Lake. For less serious injuries, but which still require medical attention, troop and unit leaders will be responsible for transporting the injured person to the nearest medical treatment facility.

Prescription Medications

The *BSA Guide to Safe Scouting* mandates that all prescription medications be stored in a locked container for the week. We will also store all medications that require refrigeration and will assist with dispensing. With the exception of EpiPens and inhalers, this policy will be strictly adhered to at Camp Kern. Those troops who come to camp with medical doctors or nurses are welcome to distribute the medications, but must do so from the health lodge.

First Aid

The Health Lodge is designed to meet the emergency needs of our campers. All injuries will be reported and properly recorded. We are ready with emergency support and will make necessary contact with the emergency medical response team in Lakeshore in cases that require such medical attention. Due to the high cost of over-the-counter medicine, such medicines will only be distributed from the health lodge in emergency situations. Persons who have non-emergency medical situations will be sent to their troop medic for assistance. Some medications for common ailments (i.e. colds, headaches, sore throats, coughs, etc) will be sold in the trading post, but it is highly recommended that all troops come to camp equipped with a well-stocked first-aid kit. Over the counter medicines will be sold to adults only.

Youth Protection

The Boy Scouts of America is a leader in the fight against child abuse. We must do everything in our power to prevent physical, emotional, and sexual abuse. To protect youth and adults we must be extremely careful and follow the *BSA two-deep leadership* policies. We will not tolerate any activity that can, in anyway, be interpreted as abusive. If you are aware of any questionable activities, immediately report it to the Camp Director. Do not become directly involved as an individual unless there is an immediate physical threat to the camper and you can do so without endangering yourself.

Ecology

1. **Animal Conservation:** Please make certain that all Troop members understand the delicate balance of plant and animal life at Camp Kern and the Sierra National Forest. Everyone should do their best to ensure that all wildlife is treated with respect. Please walk only on designated trails and roads.
2. **Pets:** No pets of any kind should be brought to camp.
3. **Plant Conservation:** The vegetative life in the forest sustains a very fragile ecosystem. Please make every effort to stay on the trails. Do not pick the flowers or collect specimens unless directed to do so under the direction of a staff member. Do not use living, natural materials for camp construction projects. The trees are a particularly special part of Camp Kern. Please do not climb, carve into, hang items from, or do anything else that could damage them.
4. **Fire:** The smallest spark could potentially be a deadly threat to wildlife and campers alike. Please be responsible when handling or managing your campfire. No fireworks are allowed in camp.

Please help us keep the campers on the designated roads and trails, as this will help conserve the natural habitat and beauty of Camp Kern!

Fire

Fire always presents a danger to the Sierras. For that reason, we ask that Scouts and Leaders pledge to be careful with fire by adhering to the following guidelines.

- Liquid fuel, propane lanterns, and stoves may not be used in campsites **except under strict adult supervision**. Never fuel, ignite, or operate a liquid stove or lantern inside a tent or cabin.
- Any fuel brought to camp (i.e. propane, white gas, etc) must be stored in the flammable area when it is not being used.
- Camp Kern will perform a mandatory fire drill during your first night at camp. Be sure that your Scouts and adult leaders are prepared for this.
- Fireworks are not permitted in camp or in the surrounding National Forest.
- Adults wishing to smoke must only do so in specially designated areas away from the Scouts. Do not smoke while hiking.
- Fires must always be kept at a reasonable height (approximately 24") and contained within the designated campfire rings. Please do not build new campfire rings.
- Fires must always be managed safely under the direction of the designated troop fire warden.
- Campfires must never be left unattended and must be cold to the touch upon leaving your campsite or retiring for the evening.
- All troops must fill out and post the fire guard chart provided by the camp.

Ax Yard and Wood Cutting

Upon arrival at your campsite, designate a safe area to cut wood, and construct an ax yard. All woodcutting must be done in this area. Please bring your own axes and hatchets to camp.

Firearms, Ammunition, and Other Weapons

Boy Scouts are permitted to fire .22 caliber, bolt action, single shot rifles, air rifles, shotguns, and other muzzle loading guns under the direction of a BSA National Camp School certified instructor. Do not bring firearms, ammunition, or any other weapons (e.g. sheath knives, switch blades, sling shots, etc) to camp. Archery equipment may be brought to camp but must be checked in at the program office. It will be locked up at the archery range and may only be used under the supervision of the Archery Director.

Alcohol, Tobacco, and Drugs

Alcohol and drugs are prohibited at Camp Kern. Anyone in possession of these items in camp or out of camp while representing the BSA will be expelled from camp and reported to their BSA Council. Campers under the age of 18 are not allowed to use tobacco products of any kind.

Smoking

Fresno County fire code requires all smoking to be done in designated areas of camp. Camp Kern's policy on smoking is the same as the BSA's—it is always to be done with discretion and not in the presence of the Scouts.

Lightning

Thunderstorms storms occasionally strike Camp Kern. The waterfront and shooting ranges will be closed when lightning presents a considerable danger. During severe weather, stay away from tall trees and wires. Head for cover and follow the direction of the staff.

Water

Conservation and wise use of water is a top priority at Camp Kern. We ask for your help in conserving water by taking short showers and turning faucets all the way off. Please stress this with your Scouts.

Bear Country

Camp Kern is situated in a beautiful corner of the Sierra National Forest with a number of local animals and trees. One of the most spectacular and misunderstood of these creatures is the California Black Bear, several of which live near Huntington Lake. It is important for troops at Camp Kern to remember that they are visitors in the bears' natural habitat and should act accordingly. In particular, Scouts and leaders should avoid keeping food or other attractants in their campsites. All attractants such as deodorant, toothpaste, and food products must be kept in a "bear-proof" (specifically designed for storing attractants) container or in the dining hall each night.

Quiet Hours

All campers will be provided with at least eight hours of quiet time. Between 10:00 pm and 6:00 am, each day we ask that you enforce this quiet period. If there is a problem in your campsite or with campers from another troop, please notify a Commissioner. Please do not take matters into your own hands. Let the staff deal with such problems.

Visitor Policy

Parents are welcome to visit Camp Kern during the week as long as they notify the camp of their intention to visit and pay the necessary fees (i.e. meals, unscheduled barge runs, etc). Meals for visitors cost \$7.00 per person per meal—payable at the Camp Kern program office. Visitors using the camp equipment (e.g. shotguns, sailboats, etc) during their visit must pay an additional \$25.00 to the program office and must present a current, signed BSA medical form to the camp health officer. Visitors should not plan on staying overnight. There are many public campgrounds and lodges across the lake where visitors can make arrangements to stay.

Phone Use and Emergency Messages

There is no public phone available to campers at Camp Kern. Be sure to let loved ones know the Camp Kern program office phone number (559)893-3387 in case they need to get a hold of you. We will make every effort to see that messages are delivered to your troop immediately.

Checking out of Camp

During your week at camp, troop leaders may want to leave camp to visit the town of Lakeshore. Camp Kern requires the following when adults leave camp:

1. Adequate adult leadership remains in camp to supervise the troop. Note: the two-deep leadership policy must always be followed.
2. Persons who are leaving must sign out on the provided check-in/check-out sheet in the program office. This will allow us to account for people who are out of camp. Please remember to check-in when you return to camp.
3. Alcoholic beverages should not be purchased while in town, as they will not be allowed back into camp. Furthermore, any persons showing any signs of intoxication will be expelled from camp and reported to their BSA Council.

CAMP FACILITIES

Trading Post

The Camp Kern trading post, run by our friendly and courteous staff, is stocked with a wide variety of program supplies, souvenir t-shirts, sweatshirts, hats, patches, pocketknives and much more. We carry general camping supplies, personal hygiene items, and an excellent selection of snacks and beverages. We encourage each Scout to bring an adequate amount of spending money. The trading post is open everyday except Sunday and the average Scout will spend \$45-\$60 throughout the course of the week. Trading post hours will be posted and announced regularly at camp.

Shower and Restroom Facilities

Showers and restrooms are available for all campers at any time, but should be used before quiet time. These facilities consist of individual, lockable units which allow them to be used by both Scouts and adult leaders alike. We ask for your help in maintaining the good condition of our restrooms and showers by treating them with respect and immediately reporting any malfunctions to the staff. In keeping with youth protection guidelines, adults should be aware of their troop's behavior and maintain discipline by providing supervision while the boys are at the shower units. If there are any difficulties with other campers, please contact the staff.

Dining Hall

We eat “cafeteria style” at Camp Kern. Everyone in the troop will have a chance to play an active role in food service during the week. In order to facilitate Fresno County fire code and for everyone’s protection, the camp has been divided into two meal shifts. Each meal shift will gather at the assembly area for grace. From there, troops will be dismissed one by one, in a predetermined order, into the dining hall. Troops will sit at their assigned tables for the entire week. Troops will be joined by their Troop Friends at each meal. If you are sharing a table with another Troop, please work out a waiter rotation schedule with them.

Waiter Duty

We ask that you provide one waiter for every table that is assigned to your troop. The duties of the waiters are as follows:

1. Report to the dining hall fifteen minutes prior to the scheduled mealtime **with washed hands**.
2. Set table with appropriate condiments and refresh them throughout the meal.
3. Wipe down table and clean area around table after the troop has eaten.
4. Accept further direction from the dining hall staff.

Please assign one adult per troop per day to supervise the clean up after each meal.

Laundry Facilities

There are no laundry facilities available for campers at Camp Kern. There are, however, staff laundry facilities onsite. Should a camper have an accident or another reasonable cause, special arrangements may be made to ensure a safe and sanitary environment.

Phones and Phone Use

Outgoing personal calls are not allowed on the camp telephone except in the case of an emergency. Some cellular service providers have excellent coverage at Camp Kern, namely Verizon and Sprint; AT&T/Cingular work in some parts of camp. Please check with your service provider to determine whether you have coverage in this area.

There is no public phone available. If campers wish to contact their parents they need to use either their own or one of their adult leaders’ cell phones. Any leader bringing a cell phone can charge it in the business office on the power strip provided. Do not bring your own power strip. All leaders charging cell phones are responsible for their security. Camp Kern is not responsible for cell phones that are lost or stolen. Although we leave it to your discretion, we recommend that Scouts do not bring cell phones to camp.

Internet and Computer Use

The Camp Kern program office computer is for business use only. There is no internet access available to campers. There is, however, free wireless internet access at a local restaurant across the lake. In the case that you need internet access, we can barge you to the Scout parking lot from which you can drive to the restaurant.

Campsite Procedure

The campsite is your unit home at while at camp. Your troop friend and Commissioner are there to assist you if necessary. The troop’s conduct while in the site will be the adult leaders’ responsibility. Please instruct your Scouts to respect the other Scouts and troop campsites. Do not enter them unless invited. Failure to respect other troop campsites and personal belongings

could result in individual or troop expulsion from camp. Control noise, respect quiet hours, and leave other people's personal property alone. Damage to tents and campsite equipment will be charged to the troop to which the responsible person(s) belongs.

Damaged Equipment

It is expected that Scouts will properly take care of all equipment they use. Sometimes, however, equipment gets damaged and needs to be repaired or replaced. If members of your troop damage camp equipment due to misuse or negligence, the cost of repairing or replacing any damaged equipment is expected to be settled before your unit leaves camp. Please see below the base chart of fee charges for major items.

Please report any damage of camp equipment to your Commissioner. In the event damages are discovered after your departure from camp, an invoice will be sent to your unit for payment. When a Scout causes damage, whether it is intentional or not, it will be charged to the Scout or troop. Please see the infraction and cost grid below of some of the most commonly damaged items at camp.

If you find something that needs to be repaired in your campsite, please notify your troop friend or Commissioner, and they will notify the ranger staff. Our ranger staff prides themselves on meeting your needs in a timely fashion.

DAMAGED ITEM	ITEMS UNIT COST AND FEES
TOILET	\$300.00 (Toilet is \$125.00 plus \$175.00 installation)
BATHROOM DOOR (METAL)	\$250.00 (\$125.00 metal door plus \$125.00 installation)
TENT DAMAGE	\$300.00-\$600.00 (to repair or replace tent)
CABIN DAMAGE	UP TO \$5000.00 (depending on damage caused)
CAMP EQUIPMENT OR LOSS OF	Cost of item plus a \$75.00 fee

These are just examples of the typical types of damage found at camp. Items not listed here will be dealt with on an individual basis. The Camp Director will determine all repair and replacement fees according to professional estimates.

CAMP KERN PROGRAM OPPORTUNITIES

Along with the great location and staff, Camp Kern offers outstanding camp programs. Scouts and leaders will experience a myriad of activities that are fun, challenging, and designed to facilitate personal growth. Merit badge courses, free-time elective activities, and special programs will ensure that everyone in your troop is busy having a great time. Be sure that your Scouts know which merit badges they want to take prior to coming to camp (see merit badge sign-up sheet) below.

Troop Service Project

We provide opportunities for your unit to do service projects while in camp. This is an important part of the camping experience and helps Scouts feel a sense of ownership in Camp Kern. The ranger staff will tailor projects to your troop's skill and ability level. Tuesday evening—troop friend night—is designed for Scouts to have a chance to work on service projects with their Troop Friends.

Adult Service Opportunities

There are many facility improvements that are on-going at Camp Kern. We are always looking for people who would like to help make Camp Kern a better place. Anyone interested in contributing in this manner during their stay at camp should notify the Camp Director. Any assistance is greatly appreciated.

If you would like to participate in cutting wood or in any other project that would require special tools, feel free to bring your own equipment. If you have a special skill set and would like to share it during your stay Camp Kern, do not hesitate to let the Camp Director know. You can always call the camp at (559) 893-3387 to find out what type of projects we are working on at the moment.

Leadership Training

Roundtables will be held for Scoutmasters and adult leaders on Monday, Tuesday, Thursday, and Friday. These meetings are designed to keep you informed about the daily program while simultaneously infusing leadership concepts into your experience at camp. They are also a great time during which questions can be answered. We highly encourage that **at least** one adult leader from every troop attends the daily roundtable so that they can relay the appropriate information to their troop.

Those adult leaders needing to certify or re-certify in BSA Youth Protection, can do so upon request. Please contact the Camp Director or Program Director for information concerning these certifications.

Brotherhood of the Mountain Man

Camp Kern has its own in-camp honor society known as The Brotherhood of the Mountain Man. Scouts who meet the rank-appropriate requirements will advance in the Brotherhood of the Mountain Man and will be given the corresponding arc, which symbolizes their standing in the Brotherhood. Adult leaders can also advance in the Brotherhood as they complete requirements at camp. The Brotherhood of the Mountain Man round patch can be purchased in the trading post for \$3.00 per patch. The senior patrol leader, under the direction of the Scoutmaster, is ultimately responsible for keeping track of the each Scout's progress. As Scouts and leaders return to Camp Kern year after year, participate in the program, and fulfill all of the requirements for rank advancement, they will advance as follows:

- 1st year: Woodsrunner
- 2nd year: Pathfinder
- 3rd year: Trapper
- 4th year: Chief Trader
- 5th year: Frontiersman
- 6th year: Booshway
- 7th year: Mountain Man

Honor Ribbons

Each troop will have the opportunity to earn the Camp Kern Honor Award as they participate and progress in the program during the week. This award honors those units who are proactive in promoting the values of Scouting through their service to the camp and others. This is not a competition between troops, but rather a goal to work toward while simultaneously building troop unity and facilitating personal development. Scouts, under the direction and encouragement of their adult leaders and the staff, will strive to for success. Ribbons will be presented to each unit at the closing campfire so that deserving troops may be recognized.

Camper Totem

Each Scout will be given a leather totem bearing annual Camp Kern logo. Throughout the week, each camper will be recognized for participation in Camp Kern programs by being presented with different colored beads that correspond with each activity that they participate in.

Camp Kern asks that each Scout and adult camper have them on their person at all times, as this is their camp identification. This allows the camp staff and campers to identify those people who should not be in camp.

Campfires

Camp Kern facilitates three different campfires throughout the week. The camp staff will perform an opening and closing campfire for the campers. The Wednesday night Commissioner campfire allows each troop to participate along with the staff. Please come to camp ready to perform a run-on, skit, song, and cheer as a troop. Your Troop Friends will be ready to help you, if needs be. Please keep all performances scouting appropriate.

Hike Day

Camp Kern and Huntington Lake border the Kaiser National Wilderness. Created in 1975, this 22,700-acre wilderness area gives Scouts and adult leaders opportunities to hike, backpack, and fish at elevations between 7,000 and 10,320 feet. There are many natural, high mountain lakes, beautiful meadows, and impressive rock formations that will create a spectacular hiking experience for all ages and levels.

- Kaiser Loop Trail: This is a strenuous hike that combines a climb to an outstanding panoramic view of the High Sierras with a tour through the forest and meadows of the lower portions of the Kaiser Wilderness. This challenging 21-mile hike is recommended for older Scouts and those who have hiking experience. A less difficult version of this hike involves hiking the same route to and from Kaiser Peak.
- Nellie Lake: This moderate to difficult 10-mile round trip hike begins by the Upper Billy Creek Campground and ends at beautiful Nellie Lake. After eating lunch and doing some fishing (provided Scouts have required licenses and equipment) at the lake return home the way you came.
- Captain Jack's: About a 5-mile hike one way and a 2-mile canoe ride the other, this hike provides adventure on land and on the lake. At the halfway point, enjoy a milkshake from Captain Jack's before you head back to camp.
- Around the Lake: This 20-mile hike is relatively flat, but not for the faint of heart. Starting from Camp Kern, proceed in a clockwise direction around Huntington Lake.
- Indian Pools: A 6-mile round trip hike that offers spectacular views and shallow pools at a leisurely pace. After eating lunch at the pools, enjoy a pleasant stroll back to camp.
- Rancheria Falls: An easy 11-mile round trip hike that goes to a spectacular falls that are 150 high by 50 feet wide and runs year round. After cooling off in Rancheria Creek and eating lunch, return to camp.

Swimming

Huntington Lake, while a bit chilly from the continuous mountain run-off, offers some of the best swim water recreation in the Sierra Nevada's. Camp Kern's swim area operates in strict accordance with BSA policies and is used for merit badges, rank advancement instruction, and free-time swims. It is recommended that each camper bring a wet suit if they plan to spend a great deal of time doing aquatics merit badges, participating in ACE water activities, or simply swimming during free-time.

Boating

Camp Kern provides sailboats, catamarans, sailboards, paddle boards, canoes, rowboats, and motorboats. All of these items, with the exception of motorboats, are available for use during all free-time. Huntington Lake is home to world-class sailing. We recommend that you and your Scouts take advantage of the great sailing opportunities offered during free-time. In accordance with Safety Afloat, everyone in a water vessel must wear a PFD. An orientation and demonstration of ability is required to use equipment. It is highly recommended that each camper bring a wet-suit if they plan on spending a lot of time using the boats or other water vessels.

Bikes in Camp

We have a number of bikes that are used by our ACE and High Adventure programs. We ask that if you want to spend time bike riding during the week that you bring your own bike to camp. You must know and follow all of the BSA and Forest Service bicycle rules, which includes wearing a helmet and staying on the trails while riding. Bike riding in camp is prohibited due to lack of space. Please walk your bikes in camp.

Nature Area and Trail

Camp Kern offers many opportunities to discover and learn about the environment and the unique ecology of the High Sierra's. We offer a nature trail, on which tours are given by our nature staff. Take in the diverse terrain and abundance of wildlife in their natural habitat.

Rifle, Shotgun, and Archery Ranges

Rifle, shotgun, and archery ranges are available for use by all campers who have a signed parental release form. All participants must participate in a safety orientation from the range instructors prior to using any of this equipment. Ammunition and arrows are provided at the range. There is no ammunition charge at Camp Kern; however, those Scouts taking archery must purchase an arrow kit that is sold in the trading post.

Fishing Program

Camp Kern is a great place to fish. The stocked waters of Huntington Lake offer many chances to catch your fair share of Rainbow Trout. We recommend that fishers catch and release, although you can keep the fish if you plan on cooking it in your campsite (note that the kitchen cannot store fish for you in the refrigerator). We also recommend the use of barb-less hooks for easy release of the fish after they are caught. Bait, artificial tackle, hooks, floats and other fishing supplies will be sold in the trading post. Please come to camp prepared to fish using own equipment. The camp will have a few poles and basic equipment that can be used, but this equipment will be used primarily for those who are enrolled in the fishing merit badge.

Anyone 16 years of age and older must have a current fishing license to take any kind of fish, mollusk, invertebrate, amphibian or crustacean in California. Camp Kern **will not** have fishing

licenses for sale. We recommend purchasing the appropriate California license at your local sporting goods store prior to coming to camp. If you do not get a chance to do this, however, you can purchase fishing licenses at the Lakeshore General Store. Make sure you have valid identification on your person in order to purchase a California State fishing license. When fishing at Camp Kern it is the campers' responsibility to know the California State fishing guidelines. Please be aware of and know that Camp Kern will enforce all California State fishing regulations.

Mile Swim

This is an individual activity that is open to all campers, Scouts and adult leaders alike. The mile-swim is a program that consists of an 800 yard swim on Tuesday, a half-mile swim on Thursday, and a full mile swim on Friday. Participants must participate in all three swims in order to receive the Mile Swim Award. In addition, they will need another troop member to supervise them and count laps, and will work with the Waterfront Director for times, locations, and equipment to be utilized.

BSA Lifeguard

This program is for older Scouts (14 and up) and adult leaders. It will take about 40 hours to complete during the week and will require the person to work on requirements during all three merit badge hours and most of the free time throughout the week. The candidates will work closely with the waterfront staff throughout the week and learn all aspects of life guarding skills and waterfront operation. If interested, please contact the Waterfront Director on Monday morning during swim checks.

It is highly encouraged that at least one adult member of each troop certify. This will allow troops and units to participate in all water activities throughout the year while being covered by the rules and regulations outlined in the *BSA Guide to Safe Scouting*.

Trail to First Class

The Trail to First Class program is for all Scouts needing to pass off rank advancement requirements for Tenderfoot, Second Class and First Class. This program is a one period class that is offered every hour during the merit badge class time and anytime during the free time. We suggest that new Scouts take this class, as they will meet everyday to work on the requirements. For Scouts who have only a few requirements to pass off, it is suggested that they do not sign up for the class, but rather work on their requirements during the free time.

Please note that this is a "trail" not a "destination." Scouts who come to camp as Tenderfoots will not be First Class by the end of the week, but if they attend class everyday and work hard during the free time, they will complete many of the requirements needed to advance.

Included in this guide is the form that the counselor will use to mark what the Scout has passed off during the week. This will be returned to the Scoutmaster upon check out on Saturday morning. Once at home, the Scoutmaster can sign the Scouts' handbooks off according to what has been signed off on the sheet. Below are the requirements that will be covered during the specific days of the week at Camp Kern.



Trail to First Class Weekly Schedule

Monday – “Tracker”

- Pass off most requirements dealing with compass use. Knots will also be started. Also rules of safe hiking will be covered.

Tuesday – “Plainsman”

- Knot tying requirements will be completed. Scouts will learn proper care and handling of a knife, ax, and saw. Scouts will also go over requirements dealing with cooking fires and stoves.

Thursday – “Fire Starter”

- On this day Scouts will go over all Tenderfoot, 2nd Class and 1st Class requirements dealing with First Aid. Scouts will learn fundamentals in CPR and emergency situations.

Friday – “Trapper”

- Scouts will learn basic principles of water safety. Safe swim defense and water rescues will be taught and passed off.

Free Time

- Scouts can come to the Trail to First Class area anytime during the free-time to pass off any requirements that are taught during the classes. Special activities will also be offered such as the mile-long orienteering course, Totin’ Chip, Firem’n Chit, and you will use your knot tying skills to lash and make camp gadgets. We encourage all Scouts to come during free time to pass of Tenderfoot, 2nd Class, and 1st Class requirements.

Special Opportunities

The following are special opportunities for boys to improve their skills and serve others. To have a chance to earn special recognition in these fields you must meet the requirements written next to the award. Those who participate and complete the requirements will be recognized at the end of camp and be eligible to purchase the patch or carry the card that correlates with the award.

- **Firem’n Chit:** Taught in the Handiland or Trail to First Class area during the free-time and is available to all adults and boys.
- **Boardsailing BSA:** Taught by the ACE program and is available to all adults or boys 14 years or older.
- **BSA Lifeguard:** See BSA Lifeguard requirements above.
- **Mile Swim BSA:** Available to all Scouts. See Mile Swim requirements above.

- **Totin' Chip:** Taught in the Handiland or Trail to First Class area during the free-time and is available to all adults and boys. Scouts must have this certification before they can handle knives at camp.

Advanced Camper Experience (ACE)

Camp Kern offers a fantastic in-camp high adventure program for all campers over the age of 14-years-old. This program is designed for older boys and adults who want to participate in more high adventure activities at Scout camp. Participation in this program can be done in conjunction with merit badge classes, which will be taken in the morning, or it can stand alone and be the only thing a Scout participates in. Prior to arrival at camp, Scoutmasters and adult leaders need to solidify which Scouts within their troop will participate in this activity full-time during the week. A Scout can take merit badge classes and participate in ACE, but they will miss the ACE morning activities in order to take merit badge classes. Those who participate will be hiking, sailing, canoeing, shooting, rock climbing, and biking throughout the week. Below is a schedule of ACE activities that will take place at Camp Kern during the week.

ACE Week at a Glance
(subject to change)

Monday	Tuesday	Wednesday	Thursday	Friday
Swim Checks assigned as troops	Mountain Biking	Breakfast: 6:00 AM	Bike to Captain Jack's	Rancheria Waterfall Hike
Rock Climbing	Black Powder & Shotgun Shooting Catamaran Sailing	Kaiser Loop Trail Hike	Catamaran Sailing/ Windsurfing/ Black Powder & Shotgun Shooting (Tues. & Thurs. only)	

ADVANCEMENT AT CAMP KERN

The primary responsibility for rank advancement is that of the unit leaders and the unit committee. Camp Kern assists unit leadership by providing the finest in instruction and counseling. Although staff instructors and counselors will provide accurate records for information covered and skill accomplished, it is the responsibility of each unit leader to mark rank advancements in each boy's individual record (usually in his handbook). Camp counselors will also sign merit badge cards, but the unit leaders are responsible to ensure proper recording in each boy's permanent record.

Advancement Policies

1. All advancement will be in accordance with BSA National Standards.
2. Merit badge counselors must be 18 years of age or older.
3. No substitutions for any requirements are allowed.
4. Blue cards for completed merit badges are provided by Camp Kern.
5. Those not completing all requirements for a specific merit badge will be given partial completion slips.
6. Boards of Review may be conducted in camp if adequate adult leadership is available. Appropriate adult representation on the board, however, is the responsibility of each unit's leaders.
7. The Scoutmaster, coach, or skipper, is responsible to prepare, monitor, and verify completion of a Scout's advancement.
8. Completing prerequisites for each merit badge by the Scout is highly encouraged and work done before camp is acceptable.
9. Any Scout receiving a merit badge from Camp Kern will know the subject matter and will have learned the practical skills associated with the merit badge.

Note: Unit leaders are given an opportunity to review all advancement records before leaving camp and are encouraged to review them at home and give the cards to the unit advancement chairman.

Merit Badge Classes

The teaching of merit badges at Camp Kern is an important part of the program. Ensuring that campers receive the highest quality instruction is vital to the integrity of the Scouting program. While at camp, Scouts must complete all of the requirements—**no more, no less**—in order to receive the completed blue card. Scouts who do not complete the merit badge will receive a partial and have one year to finish the badge.

Some of the merit badges offered at Camp Kern require outside requirements that cannot be completed while at camp. Merit badges such as environmental science (solitary observation), astronomy (night observations), weather (out-of-class observations), first aid (teaching others), to name a few, will require extra effort on behalf of the Scout. It is suggested that the Scoutmaster look through the merit badge requirements that each Scout is taking and plan on fulfilling those aspects before camp begins. This will ensure that the Scout will receive the completed merit badge while at camp. Many of these requirements can be fulfilled at camp with the assistance of the Scoutmaster during the boy's own time. Some merit badges require time commitments that cannot be completed in camp. Scouts should read requirements before coming to camp and begin any such requirements before coming if they wish to complete the badges at camp.

Camp Kern is not a merit badge mill, where one pays a fee and gets merit badges automatically. Instead, we offer merit badges as only one part of the overall camp experience.

It is suggested that leaders limit their Scouts to three merit badges to work on while at camp. This will allow the boy to participate in other areas of camp that create a well rounded camp experience. We do not want to see a boy come to camp and spend the entire week sitting in classes. The more difficult merit badges are rifle shooting, shotgun shooting, small boat sailing, and archery. It is **suggested** that only boys 14 years and older sign up for these classes.

When a Scout signs up for Handicraft merit badges he will be taught art, basketry, woodcarving, and leatherwork. He will need to spend some free-time working on completing some of the requirements as there will not be enough time to complete all the requirements during the class periods. This is a very hands on class that allow Scouts to go at their own pace. Some will not complete all four or even need all four, but the opportunity will be presented to them while they are in class. On the sign up sheet included in this guide handicraft will count as one merit badge class, so please sign the Scout up for two more merit badge classes.

The Bryan Batey Sailing Academy offers outstanding sailing opportunities for Scouts at Camp Kern! We encourage all who wish to sign up for the Small Boat Sailing merit badge to do so. We will have instructors who will work with the Scouts to fulfill the requirements outlined by the BSA. There is an age limit of 13-years-old for those taking the Small Boat Sailing merit badge. This class is very challenging and requires a good amount of strength and maturity; therefore, it is recommended that only boys who are physically and mentally able to participate do so.

The sailing merit badge will take up two merit badge class times and potentially a significant amount of free-time, so plan accordingly. Remember: when signing a Scout up for this class, only sign him up for one more merit badge class.

At Camp Kern we work hard to see that every Scout gets into merit badge classes that he would like to participate in. We will add additional staff (if they are available) to accommodate the needs of the merit badge classes as needed. It is wise to look for merit badges that are not normally offered in your hometown and try for those while at camp. Try new things and look for variety. Proper planning between the Scout and their adult leader and parents will be a big help once the Scout arrives at camp.

Camp Kern Merit Badge Classes

ARCHAEOLOGY*	MAMMAL STUDY*
ARCHERY***(\$\$)	MOTORBOATING ***(\$\$)
ART*/** (\$\$)	ORIENTEERING*
ASTRONOMY*/**	PERSONAL FITNESS*/**
BASKETRY*(\$\$)	PIONEERING* (\$\$)
BIRD STUDY *(\$\$)	RIFLE SHOOTING***
CANOEING***	ROWING***
EMERGENCY PREPAREDNESS*/**	SHOTGUN SHOOTING***
ENVIRONMENTAL SCIENCE*	SMALL BOAT SAILING***(2 MB Periods)
FIRST AID***	SOIL AND WATER CONSERVATION*/**
FISHING*/**	SPORTS*/**
FORESTRY*	SWIMMING***
GEOLOGY*	WATERSKIING***(\$)
INDIAN LORE* (\$\$)	WEATHER*
LEATHERWORK* (\$\$)	WILDERNESS SURVIVAL*
LIFESAVING***	WOODCARVING* (\$\$)

*Merit Badge offered at class-time and free-time.

**Merit badge cannot be completed in camp without pre-requisites being completed.

***Merit badge classes only offered during class-time and not offered during free-time.

In order for Scoutmasters to follow the progress of their Scouts throughout the week it is recommended that they come to camp with worksheet packets for the merit badge classes they are taking, with the exception of waterfront merit badges. In all of the nature and outdoor skills classes, the instructors will be requiring Scouts to show knowledge and advancement by having them fill out their workbooks or take notes. In the traditional classes that follow more of a classroom approach these workbooks are great for note taking and placing the learning squarely on the shoulders of the Scout. They can be used for review by the Scoutmaster and allow for greater retention of knowledge. Just in case Scouts do not come to camp with workbooks for the classes they are taking they will be sold in the trading post for \$3.00 a workbook.

DON'T FORGET TO PRINT OUT YOUR MERIT BADGE WORKBOOK TO HELP SCOUTS KEEP THEIR WORK IN ORDER AND TO HELP YOU TRACK THEIR MERIT BADGE PROGRESS WHILE AT CAMP KERN. VISIT THE WEBSITE AT www.meritbadge.org, TO OBTAIN THESE WORKBOOKS.

Merit Badge Prerequisites

The following merit badges require the Scout to do some work prior to coming to camp if they want to complete the merit badge while at camp. If they have completed the requirement prior to camp on the first day of class they must show their work or have their Scoutmaster discuss what they have accomplished with their counselor.

- **Art:** (4) With your parent's permission and your counselor's approval, visit a museum, art exhibit, art gallery, artists' co-op, or artist's workshop. Find out about the art displayed or created there. Discuss what you learn with your counselor.
- **Astronomy:** (6) At approximately weekly intervals, sketch the position of Venus, Mars or Jupiter in relation to the stars. Do this for at least four weeks and at the same time of night. On your sketch, record the date and time next to the planet's position. Use your sketch to explain how planets move.
- **Bird Study:** Scouts taking the class must bring a sketch pad or plan on buying one once they get to camp. This sketch pad will be used everyday in the class. Scouts taking the class need to bring a good reliable pair of binoculars to camp for the week.
- **Emergency Preparation:** (1) Earn the First Aid merit badge (this merit badge may be taken in conjunction with Emergency Preparation while at camp) (2c) Meet with and teach your family how to recognize, prevent, and react to the situations on the chart you created for requirement 2b. Then meet with your counselor and report on your family meeting, discussing their responses. (The chart will be made at camp during the class time. After camp the Scout can present the information learned to his family and then report back to his Scoutmaster for passing off the merit badge. (6c) Find out who is your community's disaster/emergency response coordinator and learn what this person does to recognize, prevent, and respond to emergency situations in your community. Bring this information to camp to discuss with your counselor and apply what you discover to the chart you created for requirement 2b (8a) If your troop has a written emergency plan for mobilizing please bring a copy of it to camp with you (8b) Take part in at least one troop mobilization. Before the exercise, describe your part to your counselor. Afterward, conduct an "after-action" lesson, discussing what you learned during the exercise that requires changes or adjustments to the plan. (8c) Prepare a personal emergency service pack for a mobilization call. Prepare a family kit for use by your family in case an emergency evacuation is needed. Come to camp ready to discuss this with your

counselor. (9b) Scout needs to come to camp with a floor plan of their dwelling so that they can create and discuss a plan of escape with the counselor.

- **Fishing:** (9) Catch two different kinds of fish and identify them. Release at least one of them unharmed. Clean and cook another fish. ****If a Scout catches a fish they will not be able to clean and cook it at camp unless he does it in his campsite under the direction of an Adult Leader****
- **Personal Fitness:** (1) Have a dental examination and get a statement saying that your teeth have been checked and cared for. Tell how to care for your teeth. (7) Outline a comprehensive 12-week physical fitness program using the results of your fitness tests. Be sure your program incorporates the endurance, intensity, and warm-up guidelines discussed in the *Personal Fitness* merit badge pamphlet. Before beginning your exercises, have the program approved by your counselor and parents. (8) Complete the physical fitness program you outlined in requirement 7. Keep a log of your fitness program activity (how long you exercised; how far you ran, swam, or biked; how many exercise repetitions you completed; your exercise heart rate; etc.). Repeat the aerobic fitness, muscular strength, and flexibility tests every two weeks and record your results. After the 12th week, repeat all four tests, record your results, and show improvement in each one. Compare and analyze your preprogram and post program body composition measurements. Discuss the meaning and benefit of your experience, and describe your long-term plans regarding your personal fitness.
- **Soil & Water Conservation:** (7) Do two of the following: (a) Make a trip to TWO of the following places. Write a report of more than 500 words about soil & water and energy conservation practices you saw. 1. An agricultural experiment 2. A managed forest or woodlot, range or pasture 3. A wildlife refuge or a fish or game management area 4. A conservation-managed farm or ranch 5. A managed watershed 6. A waste-treatment plant 7. A public drinking water treatment plant 8. An industry water use installation 9. A desalinization plant. (b) Plant 100 trees, bushes, and/or vines for a good purpose. (c) Seed an area of at least 1/5 acre for some worthwhile conservation purpose, using suitable grasses or legumes alone or in a mixture. (d) Study a soil survey report. Describe the things in it. On tracing paper over any of the soil maps, outline an area with three or more different kinds of soil. List each kind of soil by full name and map symbol. (e) Make a list of places in your neighborhood, camps, school ground, or park that have erosion, sedimentation, or pollution problems. Describe how these could be corrected through individual or group action. (f) Carry out any other soil and water conservation project approved by your merit badge counselor.
- **Sports:** (4) Take part for one season (or four months) as a competitive individual or as a member of an organized team in TWO of the following sports: baseball, basketball, bowling, cross-country, field hockey, football, ice hockey, lacrosse, soccer, softball, table tennis, tennis, volleyball, water polo. Your counselor may approve in advance other recognized sports, but not any sport that is restricted and not authorized by the Boy Scouts of America.

Free-time Merit Badge Classes

- Merit badges, with the exception of ALL waterfront merit badges, rifle, shotgun, archery, and first aid, will be available during the free time.
- Environmental Science and Astronomy merit badge classes taken during the free-time must be started by 2:00 pm on Tuesday. Those who do not sign up for the class on this day and time will not be able to take it during the free time.

- All Scouts who sign up for a merit badge during the class time can work on skills that fulfill requirements for that badge during the free-time.

Note: The 2010 BSA requirements have not yet been published, so these requirements might not be up-to-date. Be sure to check the current requirements for the most current information.

Camp Kern Troop Roster

TROOP NUMBER _____ WEEK AT CAMP KERN _____

CAMPSITE _____ DATES: FROM: _____ TO: _____

	NAME OF SCOUT	CONTACT PHONE NUMBER	AGE
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			
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16.			
17.			
18.			
19.			
20.			
21.			
22.			
23.			
24.			
25.			
26.			
	NAME OF ADULT LEADERS	PHONE NUMBER	POSITION AT CAMP
1.			
2.			
3.			
4.			
5.			
6.			

Trial to First Class Sign Off Sheet

Name: _____

Troop #: _____

TRACKER:

TENDERFOOT

- 4a. whipping and fusing rope _____
- 4b. tying two-half hitch and taut-line hitch _____
- 5. rules of safe hiking _____
- 9. explain buddy system _____

2ND CLASS

- 1a. how a compass works _____

1ST CLASS

- 1. directions day and night _____
- 7a. when to use lashings _____
- 7b. tying timber/clove hitch in lashings _____
- 7c. camp gadget _____
- 8a. bowline and uses _____

PLAINS MAN:

2ND CLASS

- 2c. proper care of sharp objects _____
- 2d. preparation of tinder _____
- 2e. appropriate uses of stoves _____

1ST CLASS

- 4a. plan menu _____
- 4c. utensils needed for menu in 4a _____
- 4d. safe handling of food _____

FIRE STARTER:

TENDERFOOT

- 12a. Heimlich maneuver and use _____
- 12b. 1st Aid _____

2ND CLASS

- 6a. what to do for hurry cases/bleeding _____
- 6b. prepare 1st Aid kit (Prerequisite) _____
- 6c. 1st Aid _____

1ST CLASS

- 8b. 1st Aid/ bandages _____
- 8c. transport victims _____
- 8d. heart attack signs/ CPR _____

TRAPPER:

2ND CLASS-

- 7a. precautions for safe swim _____
- 7b. jump feet first into water and swim _____
- 7c. demonstrate water rescues _____

1ST CLASS-

- 9a. precautions for safe trip afloat _____
- 9b. BSA swim test _____
- 9c. line rescue _____

FREE TIME:

2ND CLASS

- 1b. 5 mile compass course _____

1ST CLASS-

- 2. mile hike and measuring _____

FIREM'N CHIT _____

TOTE'N CHIP _____

Camp Kern Week at a Glance

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
	7:00 AM Jed Smith Watch Breakfast & Kit Carson Watch Inspection	7:00 AM Jed Smith Watch Breakfast & Kit Carson Watch Inspection	7:00 AM Jed Smith Watch Flag Ceremony & Breakfast	7:00 AM Jed Smith Watch Breakfast & Kit Carson Watch Inspection	7:00 AM Jed Smith Watch Breakfast & Kit Carson Watch Inspection	7:00AM Jed Smith Watch Breakfast & Kit Carson Watch Final Inspection
	7:40 AM Kit Carson Watch Breakfast & Jed Smith Watch Inspection	7:40 AM Kit Carson Watch Breakfast & Jed Smith Watch Inspection	7:40 AM Kit Carson Watch Breakfast	7:40 AM Kit Carson Watch Breakfast & Jed Smith Watch Inspection	7:40 AM Kit Carson Watch Breakfast & Jed Smith Watch Inspection	7:40 AM Kit Carson Watch Breakfast & Jed Smith Watch Final Inspection
	8:45 AM Flag Ceremony	8:45 AM Flag Ceremony	High Adventure Day	8:45 AM Flag Ceremony	8:45 AM Flag Ceremony	8:30 AM Closing Flag Ceremony
	9:15 AM Free-Time & Swim Checks	9:25 AM 1st Merit Badge Session		9:25 AM 1st Merit Badge Session	9:25 AM 1st Merit Badge Session	9:00 AM Depart Camp
		10:15 AM Scoutmaster Roundtable		10:15 AM Scoutmaster Roundtable	10:15 AM Scoutmaster Roundtable	
		10:25 AM 2nd Merit Badge Session		10:25 AM 2nd Merit Badge Session	10:25 AM 2nd Merit Badge Session	
		11:25 AM 3rd Merit Badge Session		11:25 AM 3rd Merit Badge Session	11:25 AM 3rd Merit Badge Session	
	12:20 PM Jed Smith Watch Lunch	12:20 PM Jed Watch Lunch	Lunch on the trail	12:20 PM Jed Smith Watch Lunch	12:20 PM Jed Smith Watch Lunch	
2:00 PM Barge Departs for Camp Kern	1:00 PM Kit Carson Watch Lunch	1:00 PM Kit Carson Watch Lunch		1:00 PM Kit Carson Watch Lunch	1:00 PM Kit Carson Watch Lunch	
	2:00 PM 1st Merit Badge Session	2:00 - 5:00 PM Free time All program areas open		2:00 - 5:00 PM Free time All program areas open	2:00 - 5:00 PM Free time All program areas open	
3:00 PM Arrive & Orientation	3:00 PM 2nd Merit Badge Session					
	3:00 PM Scoutmaster Roundtable					
	4:00 PM 3rd Merit Badge Session					
5:15 PM Jed Smith Watch Dinner	5:15 PM Jed Smith Watch Dinner	5:15 PM Jed Smith Watch Dinner	5:15 PM Jed Smith Watch Dinner	5:15 PM Jed Smith Watch Dinner	5:15 PM Jed Smith Watch Dinner	
6:05 PM Kit Carson Watch Dinner	5:55 PM Kit Carson Watch Dinner	5:55 PM Kit Carson Watch Flag Ceremony & Dinner	5:55 PM Kit Carson Watch Dinner	5:55 PM Kit Carson Watch Dinner	5:55 PM Kit Carson Watch Dinner	
7:00 PM Leaders Meeting @ Assembly Grounds	7:00 PM Commissioner Skill Building Events	6:45 PM Brotherhood of the Mountain Man Intra-Troop Activity Night	7:30 PM Flag Ceremony & Commissioner Campfires	7:00 PM Flag Ceremony & Mountain Man Rendezvous Games	6:45 PM Brotherhood of the Mountain Man Ceremony for Woods Runners	
8:00 PM Scouts Own @ Chapel Area				8:00 PM Honor Trail	7:30 PM Flag Ceremony & Closing Campfire	
8:30 PM Flag Ceremony & Opening Campfire	8:30 PM Brotherhood SPL Ceremony					



SOUTHERN SIERRA COUNCIL
BOY SCOUTS OF AMERICA

At Camp Kern, the children will have the opportunity to participate in the activities listed below. However, to participate, they must have the consent of their parent or guardian. Please indicate with a check mark, those activities which apply to your child, and sign and date the form and send it to camp with your child.

I give consent for _____ Troop # _____, who is my son/daughter or ward, to use the following equipment offered at Camp Kern:

- Archery
- BB Guns
- .22 Rifles (Boy Scouts/Adults only)
- Shotguns (Boy Scouts/Adults only)
- Black Powder (Boy Scouts 14 yrs. and older/Adults only)
- Horseback riding
- Climbing/Rappelling
- Watercraft (catamaran, sailboats, windsurf boards)

Parent/Guardian Signature _____

_____ Date

Photo Release

I hereby give permission for the Southern Sierra Council and CampWorks, Inc. to use pictures taken of me and/or my son for the promotion of the Scouting program in the Southern Sierra Council and throughout the United States.

Full Name of Participant: _____ Address: _____

Signature of Participant: _____ Date: _____

Or

Father/Guardian Signature: _____ Date: _____

Mother/Guardian Signature: _____ Date: _____

Camp Kern Medical Administration Form

Name of Scout: _____ Troop #: _____ Dates attending:

Medications to be administered: _____

In the schedule below, please mark when each medication is to be administered:

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Morning							
Afternoon							
Evening							
Bedtime							

If you have any medications that must be taken at a specific time or a time that is not listed in the chart above, please note it here: _____

Note: it is BSA policy that all medications be stored in a locked container and administer by the camp health officer. Adult leaders are highly encouraged to keep a copy of this medical administration form and to be present during the administration of their Scouts' medications.

CAMP KERN TOTEM

BEAD COLOR

REQUIRED ACTIVITY

RED

OPENING CAMPFIRE

- Commissioner Campfire

YELLOW

SCOUTS OWN

WHITE

SERVICE PROJECT

- Ranger Approved Service Project

ORANGE

TROOP FRIEND NIGHT

- Patrol shoot-out at the rifle range
- Cobbler

BLACK

HIKE DAY

DARK GREEN

COMMISSIONER GAMES

ROYAL BLUE

HONOR TRAIL

CLEAR SPARKLE

FLAG CEREMONY

LIGHT BLUE

KITCHEN DUTY

BROWN

KYBO

GOLD

PRAYER

MAGENTA

NATURE TRAIL

GRAY

BLACK POWDER

TAN

DIME CLUB w/ SCOPE

Camp Kern Barge Pick-up Schedule

(The time listed is the time at which the barge will depart)

	Morning	Afternoon	Evening
Sunday		2:00 – 4:00	8:00
Monday	8:30	12:30 – 2:00*	8:00
Tuesday	8:30	2:30	8:00
Wednesday	7:00	12:30 – 2:00* (extra barge leaving at 4:00)	8:00
Thursday	8:00	2:30	8:00
Friday	8:00	12:30 – 2:00*	8:00
Saturday	8:00 – 10:00		

- If you are waiting for a barge, please call us at Camp Kern (**559.893.3387**) and let us know.
- Special barge trips can be arranged for \$20 if need be. If you missed the last barge or simply want a faster pickup, give us a call to arrange a pick-up.
- *Actual barge time varies according to when our food shipment arrives.

Camp Kern Barge Departure Schedule

(The time listed is the time at which the barge will depart)

	Morning	Afternoon	Evening
Sunday			7:30
Monday	8:00	11:30 – 1:00*	7:30
Tuesday	8:00	2:00	7:30
Wednesday	6:30	11:30 – 1:00* (extra barge leaving at 4:00)	7:30
Thursday	8:00	2:00	7:30
Friday	8:00	11:30 – 1:00*	7:30
Saturday	7:30 – 9:30		

- To ensure that you get on a scheduled barge, please sign up in the Program Office.
- Special barge trips can be arranged for \$20 if need be. Inquire at the Program Office.
- *Actual barge time varies according to when our food shipment arrives.

CAMP KERN MERIT BADGE SIGN-UP SHEET

WEEK# _____ TROOP# _____ NAME _____	ARCHERY \$	EMERGENCY PREPAREDNESS	FIRST AID	**HANDICRAFT**	ORIENTEERING	PERSONAL FITNESS	PIONEERING	RIFLE SHOOTING \$	SHOTGUN SHOOTING \$	SPORTS	TRAIL TO FIRST CLASS	WILDNERNESS SURVIVAL	ACE	BSA LIFEGUARD	CANOEING	LIFESAVING	MOTORBOATING \$	ROWING	SWIMMING	SMALL BOAT SAILING (2 MB periods)	WATERSKIING \$	ARCHAEOLOGY	ASTRONOMY	BIRD STUDIES	ENVIRONMENTAL SCIENCE	FISHING	FORESTRY	GEOLOGY	INDIAN LORE	MAMMALS	NATURE	WEATHER	SOIL & WATER CONSERVATION
1																																	
2																																	
3																																	
4																																	
5																																	
6																																	
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FREE TIME ONLY